Individual reflection: Week 8

What do I want to learn or understand better?

If I were to summarize what I have learned during this course is first of all to work with JavaScript. I have also gained experience with working with React Native and gained more insight in how to use such frameworks. I have also gained more experience working in an Agile way and using Scrum, though it is not my first time using such a framework during a project. I would not mind getting even more comfortable working with JavaScript and frameworks such as React Native as I enjoy developing apps and web pages and will probably use this project in the future as a reference if I ever develop another app using JavaScript.

How can I help someone else, or the entire team, to learn something new?

As I now have worked with Scrum during several courses including this one, I feel qualified to provide help to those wishing to learn more about Scrum and have not worked in an Agile way before.

What is my contribution towards the team’s use of Scrum?

Over the course I have contributed towards our teams use of Scrum by being active during meetings and writing the team reflections. In the beginning of the course during the set up of Scrum I made sure to advocate for the use of Trello and the project board for Github, using Trello for scheduling and the project board as a Scrum board. Having your schedule and tasks easy to access I think is very important, otherwise it is easy to miss meetings and makes it difficult to know what you are supposed to do. What I would like to do in the future if I am to use Agile/Scrum during a project is to take on a more leading role. The one who should have this role though, is the one with the most experience with the languages and frameworks used during the project, (in my opinion) and as such during this project I did not feel I could take this role.

What is my contribution towards the team’s deliveries?

My contribution to the project during the whole course has been mostly focused around the GUI. I started off with making GUI sketches and later on was responsible for creating and implementing the main animation for our application, the animated trash can. The downside to this is that it made me not work with the code as much as most of my other team members, although I am still satisfied with the results as it seemed to have the intended effect during our presentation, receiving high praise from the audience.